Furkan Çelik

Frontend Developer

96furkan.celik@gmail.com • (539) 746-0755 • [LinkedIn](#) • [Github](#) • [Portfolio](#)

EDUCATION

Anadolu University | **Remote**

(Intended) A.A. in Computer Programming   **June 2025**

Relevant Courses: Introduction to Programming, Data Structures, Algorithms, Database Programming

Ondokuz Mayis University | **Samsun**

B.S. in Political Science and Public Administration   **January 2019**

TECHNICAL SKILLS

Programming Languages: Javascript (Proficient), Typescript (Intermediate), SQL (Intermediate), C# (Beginner)
Frameworks/Libraries: React, Next, Express, React-Router, React-Hook-Form
State Management: Redux, Redux-Toolkit, Zustand
Styling Tools: SCSS, Material UI, Tailwind CSS, Shadcn UI
Module Bundlers: Webpack, Vite
Databases: PostgreSQL, MongoDB
Testing: Playwright
Version Control: Git

PROJECTS

Kanban App (Ongoing) | **Personal Project**   **Work in Progress**
- By creating my own database using **PostgreSQL**, server using **NodeJS**+**Express**+**PG** and frontend using **React**, I developed an end-to-end application for users to track their projects, tasks or take notes to increase their productivity.
- By writing tests with **Playwright**, increased app robustness.
- By using libraries like **Dnd**, made user interactions more satisfying.

Game Hub | **Personal Project**   **September 2024**
- Created a clone website to the RAWG video game platform using **Next**, **Tailwind** and **Typescript**.
- Achieved top grades in Google Lighthouse by taking advantage of SSG and SSR features of **Next**.
- Improved SEO and accessibility ratings by increasing loading speed, image optimization and using proper element attributes.

Rule & Conquer | **Personal Project**   **August 2021**
- Created a mobile game using **C#** and **Unity Engine** to dive into the world of software.
- Managed to simulate AI behaviour through well designed algorithms.
- Published on Google Play as a free game.

PROFESSIONAL EXPERIENCE

Outlier (Scale AI) | **Contractor** | **Remote**   **May 2024 - Present**
- Evaluating AI responses to make models more useful to the end user.
- Interacting with models in development to increase its usability.